

**ImTech4Ed**  
**- Immersive Technologies for Education -**  
**2020-1-DE01-KA203-005679**

## Agenda

**1st transnational meeting, 1<sup>st</sup> of December 2020**

**Online meeting – Zoom:**

<https://th-koeln.zoom.us/j/87328501195?pwd=YTBBY2pgeGtnSlZOSjlyd25yYkZUZz09>

**Meeting ID: 873 2850 1195, Passcode: 580255**

<b>1<sup>st</sup> of December 2020</b> (all times indicated in CET)	
09:00-09:10	<b>Introduction, Welcome</b> CGL, Roland Klemke
09:10-09:30	<b>Partner Introduction</b> (3 min per partner, CGL, AETMA, EUC, OUC, EA, ES, HUM)
09:30-10:00	<b>Administrative and project management procedures</b> (CGL: Thomas Offermann, Philipp Bojahr, Roland Klemke)
10:00-10:50	<b>Presentation of Intellectual Outputs per Output leader (10 min each)</b> <ul style="list-style-type: none"> <li>• O1 – ImTech4Ed Methodological Guidelines (EUC)</li> <li>• O2 – Authorware Tools (IHU)</li> <li>• O3 – ImTech4Ed University student and in-service STEAM Teacher training program (OUC)</li> <li>• O4 – ImTech4Ed Immersive Game Prototypes (CGL)</li> <li>• O5 – ImTech4Ed STEAM Educational Scenarios (ES)</li> </ul>
10:50-11:00	<i>Coffee break</i>
11:00-11:25	<b>Presentation of Multiplier Events (10min for E1&amp;C1, 5 min for each other group) and aligned Learning, Teaching Training activities</b> <ul style="list-style-type: none"> <li>• 11-2020 (CGL) <ul style="list-style-type: none"> <li>○ E1 Initial Multiplier Event - Project Awareness and Idea Generation Event</li> <li>○ C1 Interdisciplinary Student Hackathon</li> </ul> </li> <li>• 07-2021 (IHU) <ul style="list-style-type: none"> <li>○ E2 Games and Immersive Technologies in STEAM Education</li> <li>○ C2 Second student hackathon as blended mobility</li> </ul> </li> <li>• 03-2022 (OUC) <ul style="list-style-type: none"> <li>○ E3 National event on Immersive Technologies in the classroom</li> <li>○ C3 Pilot STEAM training program</li> </ul> </li> <li>• 05-2022 + 11-2022 (CGL) <ul style="list-style-type: none"> <li>○ C4 Final mixed location hackathon 05-2022</li> <li>○ E4 International project conference 11-2022</li> </ul> </li> </ul>
11:25-11:45	<b>Project Dissemination</b> (EA + HUM)
11:45-12:00	<b>Discussion &amp; Wrap-Up, Follow-up steps</b>
<b>12h00 - End of kick-off meeting</b>	